



SOCCER LEAGUE UK TERMS & CONDITIONS

1. REGISTRATION

- A. All teams must complete a registration form to enter a Soccer League. By completing the registration form you are agreeing to abide by the match rules and Soccer League UK terms & conditions.
- B. Upon registration to a Soccer League all teams will be affiliated to The F.A. If the team decides to leave immediately after registration (even without playing a match) team(s) will be charged the full admin fee and full FA affiliation costs.
- C. It is the responsibility of the team captain/manager to ensure all club players are aware of all rules associated with the league.
- D. All Soccer League's are run under the jurisdiction of the FA and players should be aware that cautionable offences may result in fines and bans from any FA competition and Soccer League UK competition.
- E. By joining Soccer League UK you are agreeing to fulfill a full season of league and cup fixtures. Soccer League UK requires 4 weeks' notice of your intention to end participation in one of our leagues. Please email info@soccerleagueuk.com stating your team name, contact details and the date you wish to leave the league. Any team who does not give 4 weeks' notice will be charged for all remaining games up to the end of the season (a minimum amount of 4 games will be charged if a team leaves a league within the final 4 matches of a season without giving notice).
- F. Teams will be charged £10 per item for any loaned football kit which is damaged or not returned.
- G. Please inform Soccer League UK of any changes to contact details or team personnel.
- H. Team(s) are asked not to spam any Soccer League UK social networking services, any abuse/damage to Soccer League UK's services will be investigated.
- I. In order to receive £100.00 winner's prize, the champions must enter the following league at the same venue. This only applies to all Soccer League's except Inner-London in which the champions will receive £500.00.



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2. MATCH FEES

- A. Teams are required to pay a refundable deposit equivalent to one match fee when joining a league. Deposits are payable on the day of the first fixture and will be refunded when a team does not rejoin a new season. Please Note: Deposit will only be returned at the completion of a full season. Deposits will be used to cover unpaid match fees. See rules 2.b, 2.c & 2.d for further explanation.
- B. Match fees are priced per team per match (including cup & friendly games). By signing Soccer League UK's registration form, Team managers are agreeing to responsibility for all match fees, registration fees and match fines.
- C. Match fees must be paid IN FULL to the match coordinator before the match begins. Soccer League UK operates a strict No payment = No football rule. Your match will not start until the match coordinator has given the instruction to the match referee.
- D. Missing match fees will be deducted from your deposit and must be repaid before the next fixture. Full match fee arrears must be settled in full within 7 days. Soccer League UK reserves the right to cancel a team's future fixtures if match fee arrears are not kept up to date.
- E. Non-chargeable games and match fee discounts are offered at the discretion of the match coordinator and only to teams who are up to date with their match fee payments.
- F. If any payments remain outstanding for whatever reason after the due date/s, please be aware that we reserve the right to refer GB Pimney our debt recovery specialists and will be subject to an initial surcharge of 15% of the total monies owing plus VAT to cover the collection costs incurred by this referral. Further legal fees may be incurred and will be your sole responsibility.



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3. FIXTURES

- A. League and Cup fixtures will be published on the website up to 10 weeks in advance. It is the responsibility of the team manager and players to ensure sufficient players are available to play every scheduled fixture. Team(s) must check the website www.soccerleagueuk.com for fixture times and locations. Changes to fixtures will be noted on the website and communicated via text or phone call to the team manager. It is the responsibility of the team manager to inform all players of fixture times and locations.
- B. Changes to fixtures require a minimum of 3 full working days notice. Cancelling a game without giving the full notice period will result in the full pitch fee being charged to the team (Team match fee + opposition match fee). As an example; if your fixture is schedule for 7:00pm on Thursday, you must inform Soccer League UK before 7:00pm on Monday.
- C. Soccer League UK will endeavour to re-arrange a fixture provided the minimum notice period is given. Re-arranging fixtures may result in a team playing more than one game in a night - both games must be paid for.
- D. In the unlikely event that your opposition doesn't turn up on match night, Soccer League UK will endeavour to arrange an alternative fixture or friendly. Please be aware match fees are also payable for friendly games.
- E. If your opposition does not turn up for a fixture you will be awarded a 5-0 automatic win (provided your match fee has been paid). See rule 3.f for teams turning up late.
- F. Games are 28 minutes long. At half time, teams must change sides promptly to avoid delays.
- G. It is essential to arrive 10-15 minutes prior to kick-off so games can be started on time. If a team does not arrive on time, the clock will start as scheduled and 1 goal will be conceded for every 5 minutes late. The referee shall award a 5-0 win if half-time is reached without sufficient opposition players on the pitch. In any instance of a team failing to fulfill a fixture, rules 3.d & 3.e apply. Should the opposition players arrive before half time; the referee will then play the rest of the game without adding any extra time.
- H. Players are permitted to warm up prior to games OUTSIDE of the pitch area.
- I. All spectators MUST stay clear of the pitch area for their own safety.
- J. Please adhere to the no smoking policy inside the CENTRE/VENUE pitch.
- K. Litters bin will be provided, please ensure all players avoid dropping litter.
- L. Bicycles are to remain outside of the pitch area in designated bicycle parking spots.
- M. Upon completion of a game, all players are to leave the pitch promptly in order for the next game to commence.